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# Introduction

- **Distributed Computing Systems**
  - span heterogeneous platform
  - require a variety of distributed services
  - distribution transparency
  - reliability and availability will be critical
- **Open Distributed Processing**
- **Trading Function**

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# Introduction

- **Key Issue**

- limitations of current ODP trader
- basis for common understanding of function and semantic of services

- **Type Management**

- **Goal**

- present the type manager for trading services
- using ODP viewpoint

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# Overview

- **ODP**

- distribution transparency sharing services over heterogeneous platforms.

- **RM-ODP**

- ISO / ITU-T
- framework for the standardization of ODP
- architecture which supports distribution, interworking, interoperability and portability

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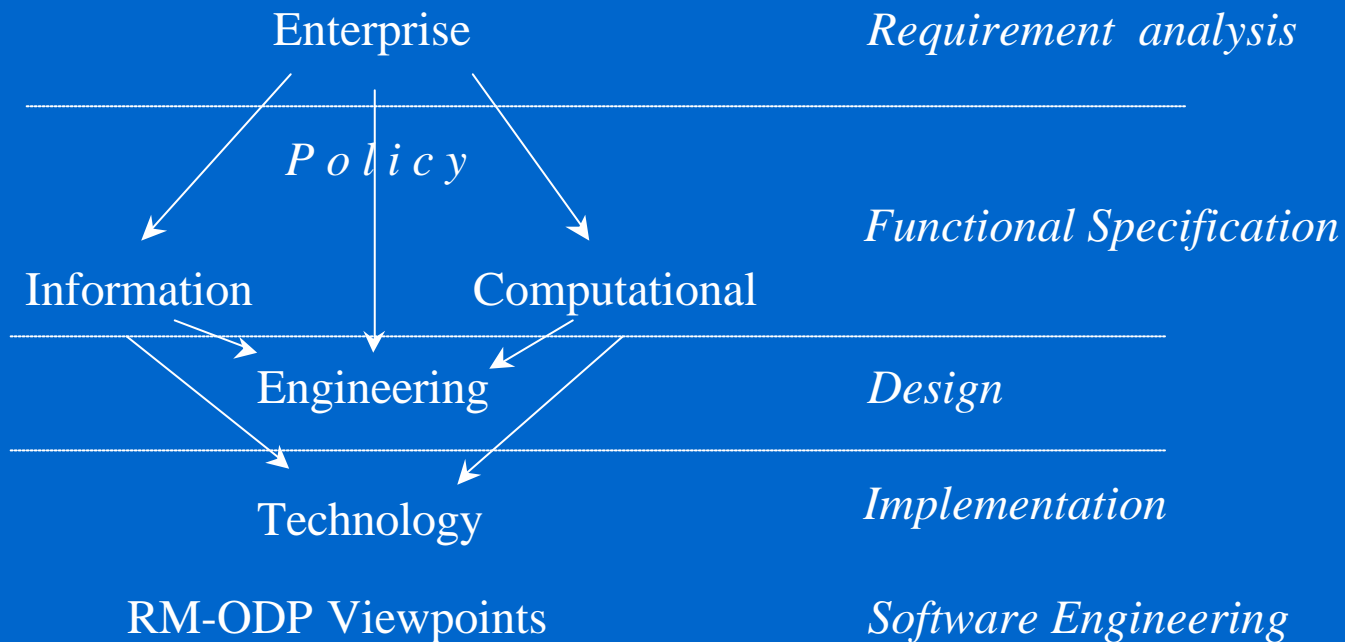
# Overviews

- **Viewpoints**

- Enterprise ( purpose, scope and policies )
- Information ( semantics of information )
- Computational ( functional decomposition )
- Engineering ( infrastructure )
- Technology ( choice of technology for implement' )

# Overview

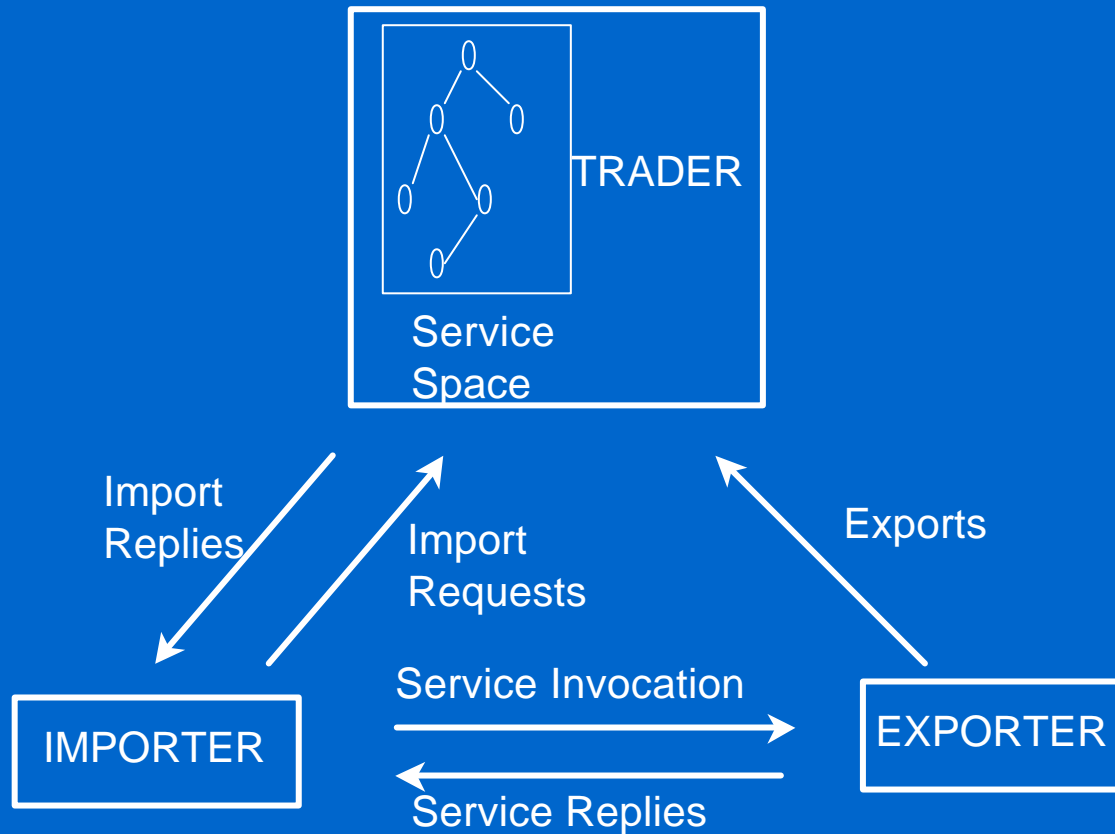
## – RM-ODP Viewpoints and Software Engineering



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# Overview

- **ODP Trading Function**





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## Related Work

- **TRADE Project**

- TRADEr : service offer manager, service selection manager, type manager etc.
- Integrating Trading Into DCE
- extensions of the service type

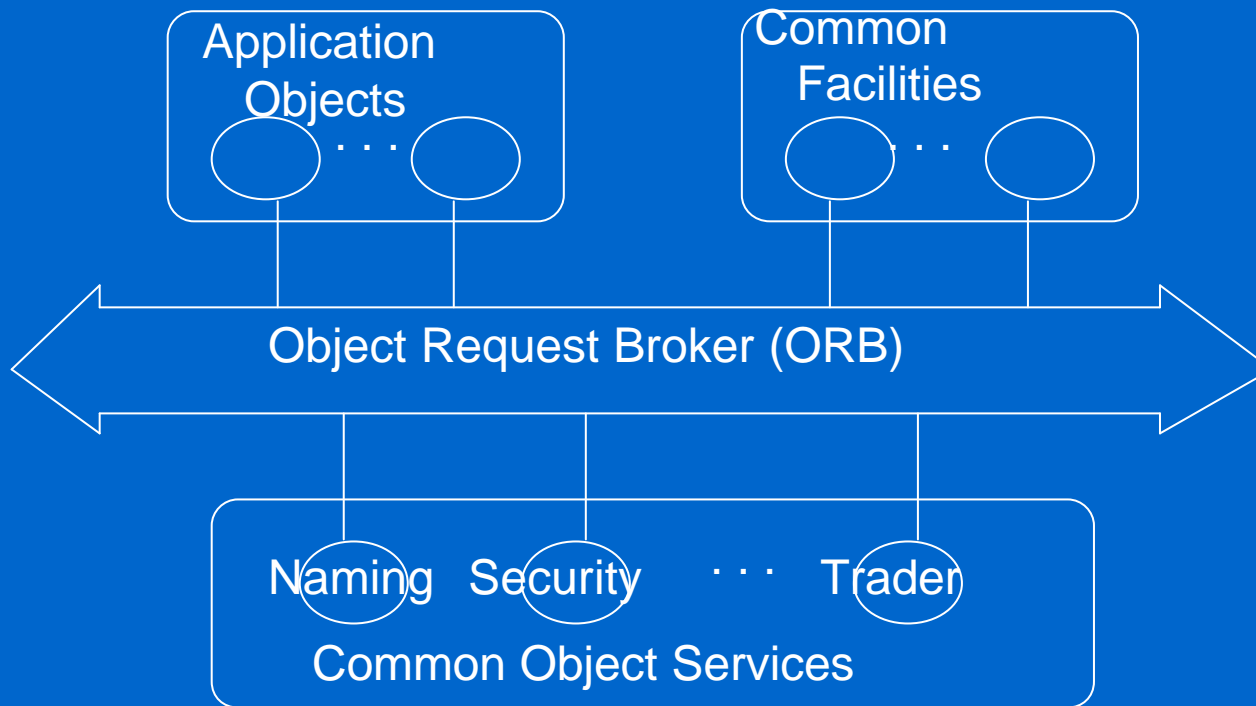
- **ANSA Project**

- ANSAware
- type management function(naming and relationship), not type description function

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# Related Work

- **OMA / CORBA**



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# Enterprise Viewpoint

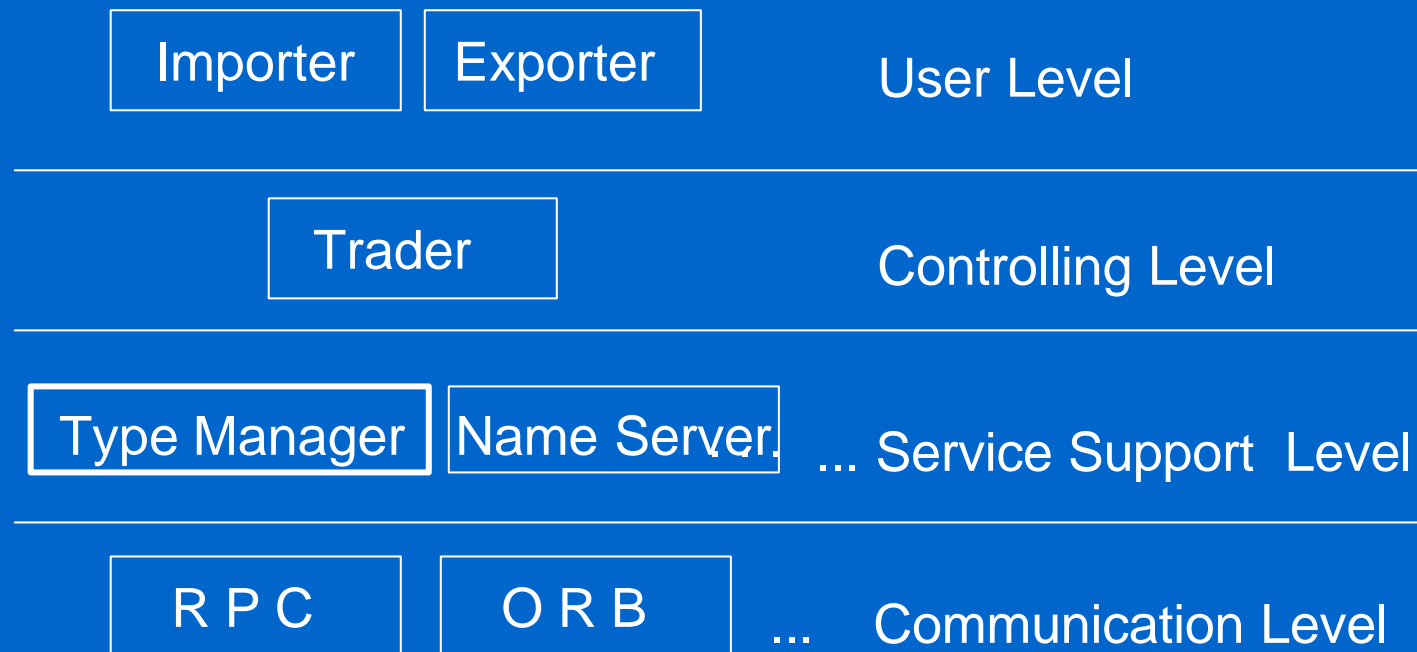
- **Type Manager Purpose**

- type safety
- interworking
- resource discovery
- system evolution

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# Enterprise Viewpoint

- **Position**



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# Enterprise Viewpoint

- **Requirements**

- run time type checking
- type matching
- dynamic type selection

- **Policies**

- Independent Object
- Autonomous
- Service Type Model
- Interworking

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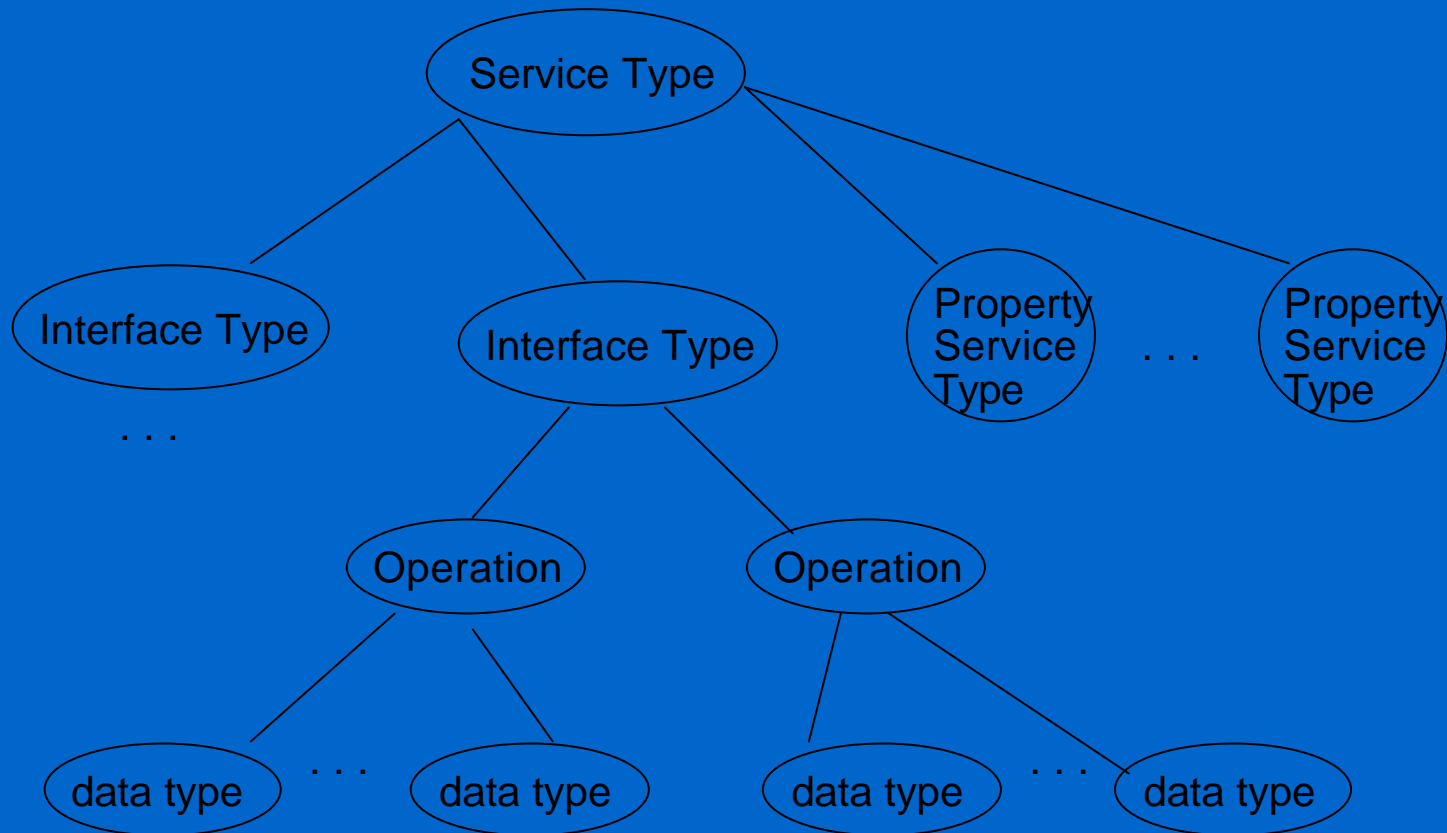
# Information Viewpoint

- **Service Type Description Model**
  - Object Oriented
  - interested in behavioral types
  - Service Type : interface types, set of service Prop'
  - Interface Type : set of operations
  - Operation type : operation names, name and types of input/results
  - Data type : basic data types, constructed

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# Information Viewpoint

## – Service Type Hierarchies



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# Information Viewpoint

- **Relationships**

- support for dynamic type matching
- represent pre-existing relationships

- **Subtype**

- **Conversion**

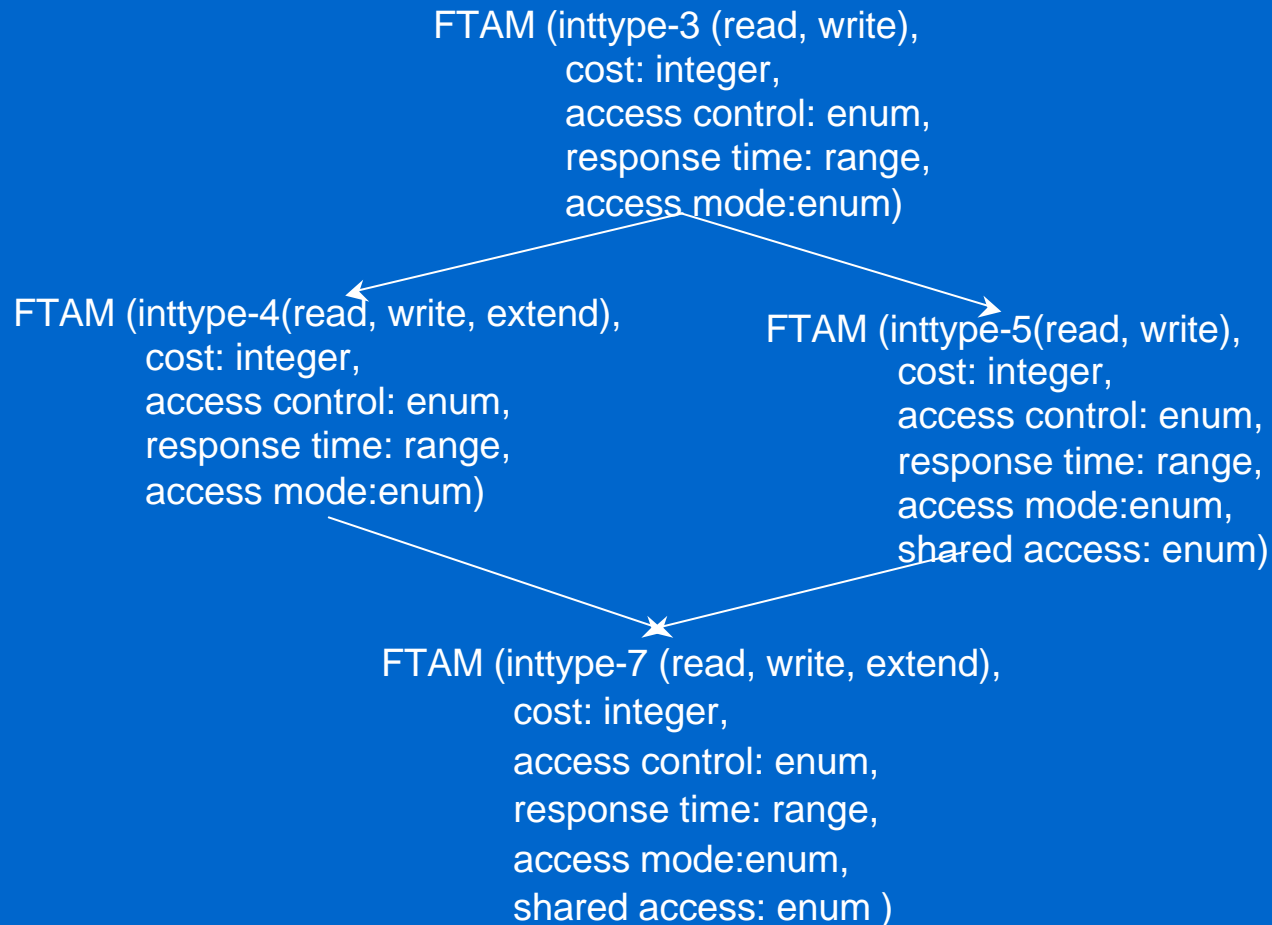
- **Relationships can arise by**

- the user supplies this information
- they are derived from the type description



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# Information Viewpoint



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# Information Viewpoint

- **Type Declaration**

```
servicetype PrintService {  
    normal Cost integer;  
    fixed_normal Response integer;  
    read_only Kind string;  
    interfacetype Printing{  
        open();  
        write();  
        close();  
    }  
}
```

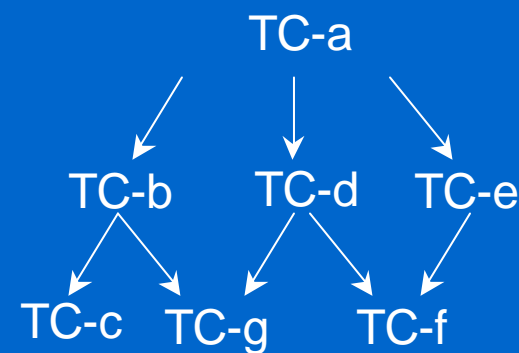
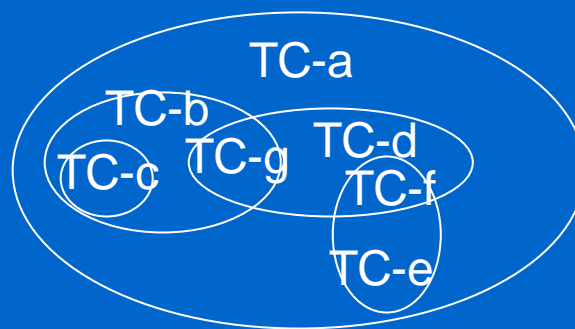
```
relationship RelationshipName{  
    relationkind subtype;  
    sourcetype PrintService;  
    targettype DotPrint;  
}
```

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# Information Viewpoint

- **contexts**

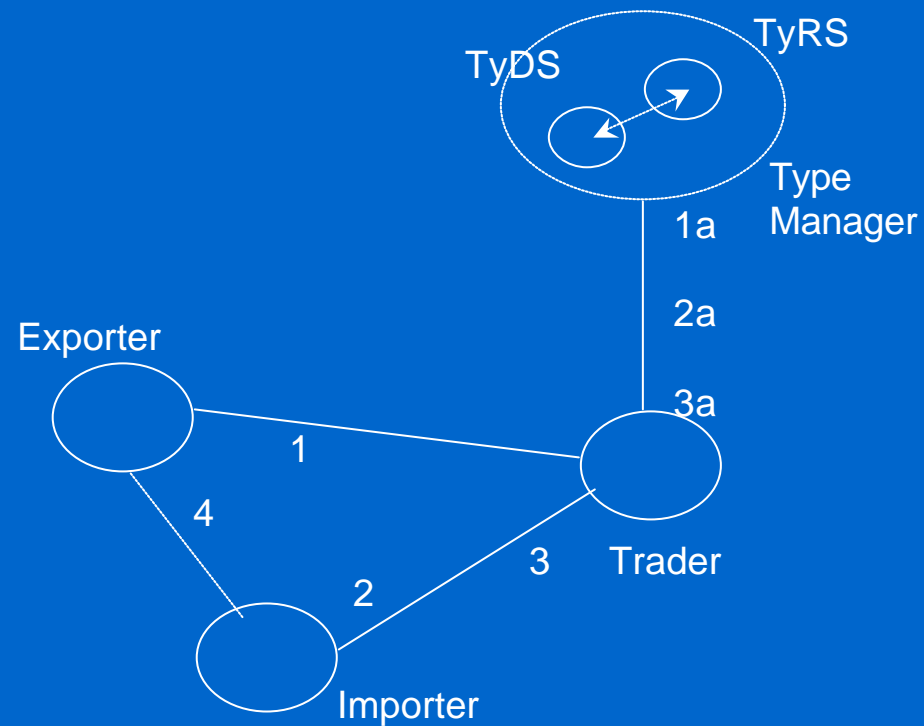
- some aspects of the characteristics of group itself
- some common properties of the services
- security, naming
- context structure



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# Computational Viewpoint

- **Interaction Model**



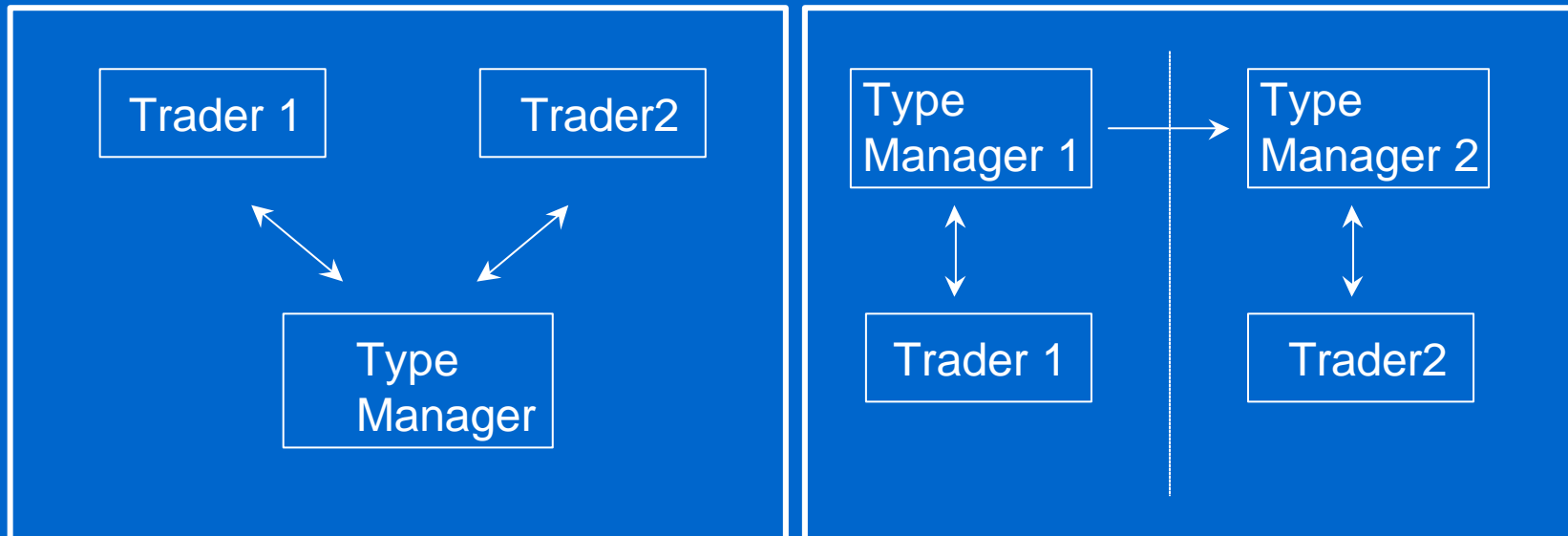
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# Computational Viewpoint

- **Operations on types**
  - add / delete / modify type description
  - add / delete / modify type relationships
  - type match / list
- **Type Manager based Trader Interworking**
  - Simple Form
  - Interworking between Type Manager

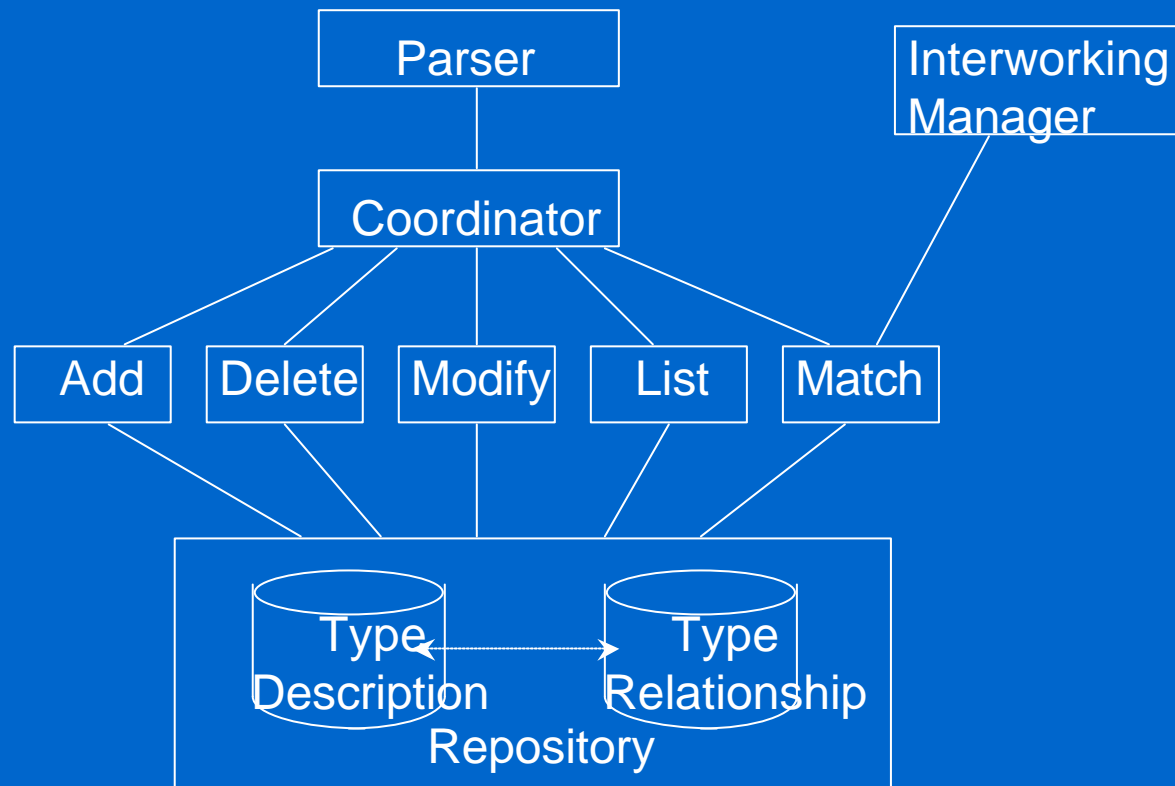
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# Computational Viewpoint



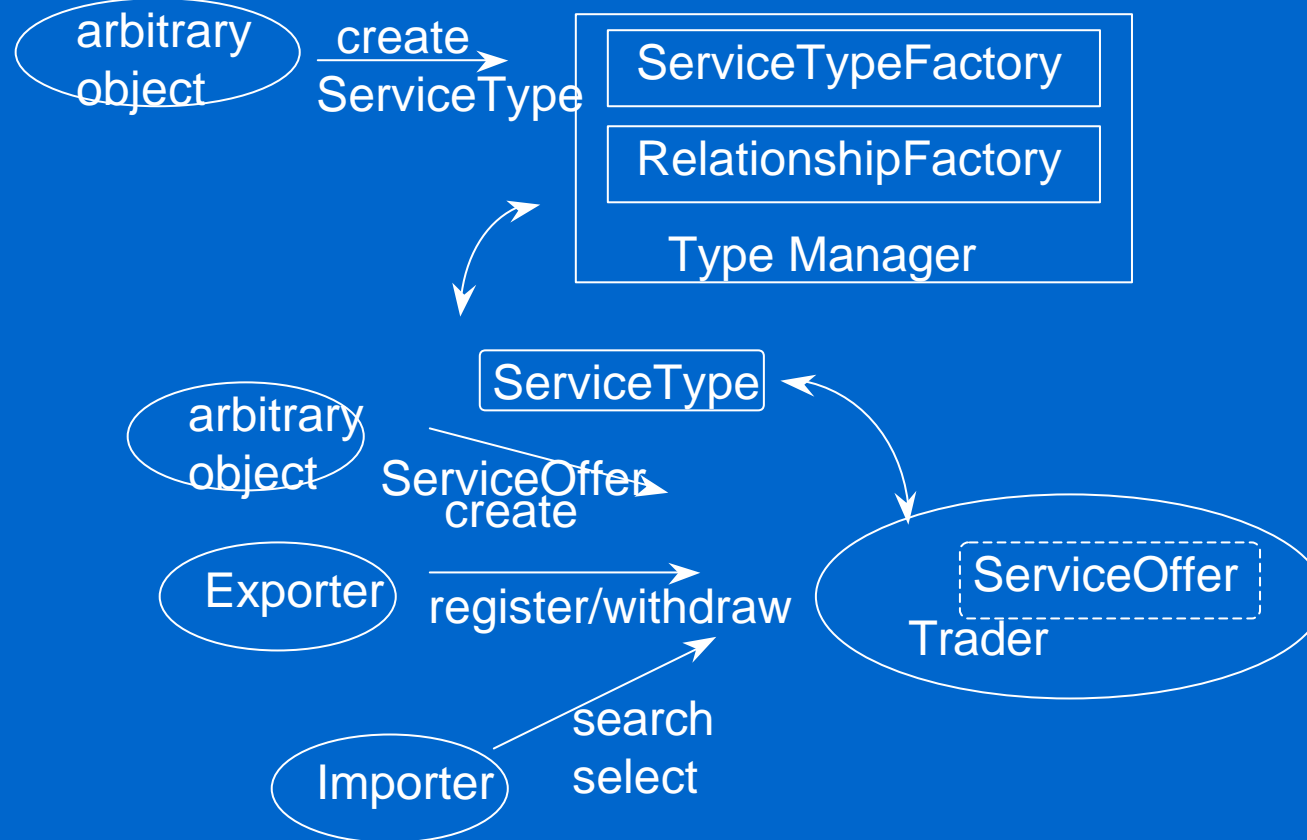
# Engineering Viewpoint

- **Architecture**



# Type Manager Interface

- **Scenario**





# Type Manager Interface

- **Service Type Factory**

```
IncarnationNumber add_servicetype (  
    in ServiceTypeName name,  
    in ContextName context_name,  
    in InterfaceStructSeq inters,  
    in PropStructSeq props  
) raises (  
    InvalidServiceType,  
    InvalidContextName,  
    InvalidInterfaceName,  
    InvalidProperty  
);  
void delete_servicetype ();  
void modify_servicetype();  
ServiceTypeNameSeq list_servicetype();
```

# Type Manager Interface

- **Relationship Factory**

```
void add_relationship (  
    in RelationshipName r_name,  
    in Context_Name context_name,  
    in SourceType f_name,  
    in TargetType t_name,  
    in ServiceRelKind rel_type  
    ) raises (  
        InvalidRelationship,  
        InvalidRelationshipKind,  
        InvalidContextName,  
        UnknownserviceType  
    );
```

```
void delete_relationship();
```

```
RelStruct find_Relationship();
```

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# Type Manager Interface

```
TypeStruct matches (  
  in ServiceTypeName name,  
  in ContextName context_name  
) raises (  
  InvalidServiceType,  
  invlaidContextName  
);
```

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## Conclusion & Future Works

- **Qualitative Trading Service**
- **Service Type Declaration Language**
- **Clear Interface Specification**
- **Future Works**
  - Extend type relationships
  - matching algorithms
  - Interworking (Link management, operations)